## TEACHING MATH THROUGH GAMES FIDELITY CHECKLIST

| Practice | Never | Rarely | Some of the time | Most of the time |
| :---: | :---: | :---: | :---: | :---: |
| 1. I choose one or two math skills based on children's needs |  |  |  |  |
| 2. I set the stage by choosing a group of children and gathering needed materials |  |  |  |  |
| 3. I introduce the game and rules |  |  |  |  |
| 4. During the game, I use math language |  |  |  |  |
| 5. During the game, I ask open-ended questions to have the children explain their thinking |  |  |  |  |
| 6. During the game, I model math skills |  |  |  |  |
| 7. During the game, I find ways to involve children when it is not their turn, and I keep the game short |  |  |  |  |
| 8. After the game, I summarize the math skills that were emphasized during the game (i.e., "You worked hard counting. You pointed to each object as you said a number word for it.") |  |  |  |  |

